

## Don Latarski's Logic Essential Moves

Here is a collection of moves that will help get you up and running with Apple's Logic 8. There are many other items that could have been added to this list, but these are some of the actions you'll need right away on projects involving audio files. (Note: I use a full keyboard, so if you are using a laptop without a number pad, your keyboard shortcuts may vary.)

### Project setup (alt + P)

Buffer setting/Source input/Bit rate: prefs+audio+devices  
(option + ,)

File type: prefs+audio+general

Sample Rate: settings+audio

Set Recording Path: settings+recording

### Add Track

option+command+N

### New Trk w/duplicate settings

option+D

### Metronome

click and hold mouse on icon

### Record enable a trk

control+R

### Record

push asterisk key (\*)

### Copying a region

option & drag w/pointer

### Constraining

vertically: select region, then hold *shift* and drag

horizontally: select region, then hold *shift+option* and drag

### Split region at playhead: ( \ )

you can also use the scissors tool

### Punch in mode:

You must add this icon by holding ctrl modifier key while clicking on any part of the transport bar. Set punch-in locator strip, then hit the record button.

### Punch in/out: shift + ( \* )

### Editing - disable snap mode:

Hold Control +Shift while making selection w/marquee tool.

**Grouping**: drag along bottom of each strip in mixer. Set group attributes.

**Ungrouping**: command + G (hit same combo to regroup)

**Markers**: command + K

**Marker navigation**: control + option + lft/rt. arrow keys

**Set Locator by region**: control + ( = )

**Crossfading:**

- 1- set in drag parameter area
- 2- use crossfade tool
- 3- set per region in region parameter area

**Copying insert EFX**

hold option & command, then drag insert to new location

**Zooming in/out on one trk**

vertically out - control + option + up arrow  
vertically in - control + option + down arrow  
horizontally out - control + option + left arrow  
horizontally in - control + option + right arrow

**Zooming all trks in/out**

same as above, but just hold control + arrow keys

**Zoom in on a section**

hold control + option, then drag around a section

**Zoom back to previous view**

hold control + option, then click anywhere

**Set locators (locators are light gray in color)**

control + (=)

**Set locators to Marker length**

If you click on a marker and use option + up arrow

**Set cycle length to region (functions same as set locators)**

hit (/) on numeric keypad

**Time stretch a region**

accessed in the "audio" menu at the top of Arr window  
(must set locators before initiating unless working in beats)

**Punch-on-the-fly**

must activate this in: options>audio

**Export trk as audio file**

command + E

**Export all trks as audio files**

shift + command + E

**Import**

command + I

**Import audio**

shift + command + I

**Solo mode (select trks. in mixer window first)**

S (hit again to deactivate)

**Nudge region**

option + left or right arrow

**Strip Silence**

control + X

**Waveform vertical Zoom in/out**

control + option + command + up or down arrow keys

**Marquee tool selection**

If marquee is option/select tool, you can expand the range of your selection by holding command + shift

**Marquee stripe (selecting parts of all trks)**

Useful for cutting time or sections of all trks at once.

Make a selection, click on one of the highlighted sections, hit delete or make another choice. Marquee stripe still defines locator area.